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Completion of On-Site Testing:  
27 November 1989

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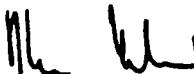
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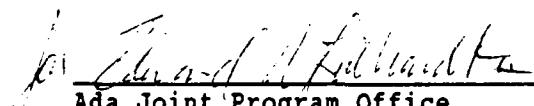
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## CHAPTER 1

### INTRODUCTION

This Validation Summary Report (VSR) describes the extent to which a specific Ada compiler conforms to the Ada Standard, ANSI/MIL-STD-1815A. This report explains all technical terms used within it and thoroughly reports the results of testing this compiler using the Ada Compiler Validation Capability (ACVC). An Ada compiler must be implemented according to the Ada Standard, and any implementation-dependent features must conform to the requirements of the Ada Standard. The Ada Standard must be implemented in its entirety, and nothing can be implemented that is not in the Standard.

- Even though all validated Ada compilers conform to the Ada Standard, it must be understood that some differences do exist between implementations. The Ada Standard permits some implementation dependencies--for example, the maximum length of identifiers or the maximum values of integer types. Other differences between compilers result from the characteristics of particular operating systems, hardware, or implementation strategies. All the dependencies observed during the process of testing this compiler are given in this report.

The information in this report is derived from the test results produced during validation testing. The validation process includes submitting a suite of standardized tests, the ACVC, as inputs to an Ada compiler and evaluating the results. The purpose of validating is to ensure conformity of the compiler to the Ada Standard by testing that the compiler properly implements legal language constructs and that it identifies and rejects illegal language constructs. The testing also identifies behavior that is implementation dependent, but is permitted by the Ada Standard. Six classes of tests are used. These tests are designed to perform checks at compile time, at link time, and during execution.

#### 1.1 PURPOSE OF THIS VALIDATION SUMMARY REPORT

This VSR documents the results of the validation testing performed on an Ada compiler. Testing was carried out for the following purposes:

- To attempt to identify any language constructs supported by the compiler that do not conform to the Ada Standard
- To attempt to identify any language constructs not supported by the compiler but required by the Ada Standard
- To determine that the implementation-dependent behavior is allowed by the Ada Standard

Testing of this compiler was conducted by the AVF according to procedures established by the Ada Joint Program Office and administered by the Ada Validation Organization (AVO).

## 1.2 USE OF THIS VALIDATION SUMMARY REPORT

Consistent with the national laws of the originating country, the AVO may make full and free public disclosure of this report. In the United States, this is provided in accordance with the "Freedom of Information Act" (5 U.S.C. #552). The results of this validation apply only to the computers, operating systems, and compiler versions identified in this report.

The organizations represented on the signature page of this report do not represent or warrant that all statements set forth in this report are accurate and complete, or that the subject compiler has no nonconformities to the Ada Standard other than those presented. Copies of this report are available to the public from:

Ada Information Clearinghouse  
Ada Joint Program Office  
OUSDRE  
The Pentagon, Rm 3D-139 (Fern Street)  
Washington DC 20301-3081

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West Germany

Questions regarding this report or the validation test results should be directed to the AVF listed above or to:

Ada Validation Organization  
Institute for Defense Analyses  
1801 North Beauregard Street  
Alexandria VA 22311

## INTRODUCTION

### 1.3 REFERENCES

1. Reference Manual for the Ada Programming Language, ANSI/MIL-STD-1815A, February 1983 and ISO 8652-1987.
2. Ada Compiler Validation Procedures and Guidelines, Ada Joint Program Office, 1 January 1987.
3. Ada Compiler Validation Capability Implementers' Guide, SofTech, Inc., December 1986.
4. Ada Compiler Validation Capability User's Guide, December 1986.

### 1.4 DEFINITION OF TERMS

|                |   |
|----------------|---|
| ACVC           | The Ada Compiler Validation Capability. The set of Ada programs that tests the conformity of an Ada compiler to the Ada programming language.   |
| Ada Commentary | An Ada Commentary contains all information relevant to the point addressed by a comment on the Ada Standard. These comments are given a unique identification number having the form AI-ddddd.  |
| Ada Standard   | ANSI/MIL-STD-1815A, February 1983 and ISO 8652-1987.  |
| Applicant      | The agency requesting validation.   |
| AVF            | The Ada Validation Facility. The AVF is responsible for conducting compiler validations according to procedures contained in the Ada Compiler Validation Procedures and Guidelines.   |
| AVO            | The Ada Validation Organization. The AVO has oversight authority over all AVF practices for the purpose of maintaining a uniform process for validation of Ada compilers. The AVO provides administrative and technical support for Ada validations to ensure consistent practices. |
| Compiler       | A processor for the Ada language. In the context of this report, a compiler is any language processor, including cross-compilers, translators, and interpreters.  |
| Failed test    | An ACVC test for which the compiler generates a result that demonstrates nonconformity to the Ada Standard.   |
| Host           | The computer on which the compiler resides.   |

|                   |  |
|-------------------|--|
| Inapplicable test | An ACVC test that uses features of the language that a compiler is not required to support or may legitimately support in a way other than the one expected by the test.   |
| Passed test       | An ACVC test for which a compiler generates the expected result.   |
| Target            | The computer which executes the code generated by the compiler.  |
| Test              | A program that checks a compiler's conformity regarding a particular feature or a combination of features to the Ada Standard. In the context of this report, the term is used to designate a single test, which may comprise one or more files.   |
| Withdrawn test    | An ACVC test found to be incorrect and not used to check conformity to the Ada Standard. A test may be incorrect because it has an invalid test objective, fails to meet its test objective, or contains illegal or erroneous use of the language. |

## 1.5 ACVC TEST CLASSES

Conformity to the Ada Standard is measured using the ACVC. The ACVC contains both legal and illegal Ada programs structured into six test classes: A, B, C, D, E, and L. The first letter of a test name identifies the class to which it belongs. Class A, C, D, and E tests are executable, and special program units are used to report their results during execution. Class B tests are expected to produce compilation errors. Class L tests are expected to produce errors because of the way in which a program library is used at link time.

Class A tests ensure the successful compilation and execution of legal Ada programs with certain language constructs which cannot be verified at run time. There are no explicit program components in a Class A test to check semantics. For example, a Class A test checks that reserved words of another language (other than those already reserved in the Ada language) are not treated as reserved words by an Ada compiler. A Class A test is passed if no errors are detected at compile time and the program executes to produce a PASSED message.

Class B tests check that a compiler detects illegal language usage. Class B tests are not executable. Each test in this class is compiled and the resulting compilation listing is examined to verify that every syntax or semantic error in the test is detected. A Class B test is passed if every illegal construct that it contains is detected by the compiler.

## INTRODUCTION

Class C tests check the run time system to ensure that legal Ada programs can be correctly compiled and executed. Each Class C test is self-checking and produces a PASSED, FAILED, or NOT APPLICABLE message indicating the result when it is executed.

Class D tests check the compilation and execution capacities of a compiler. Since there are no capacity requirements placed on a compiler by the Ada Standard for some parameters--for example, the number of identifiers permitted in a compilation or the number of units in a library--a compiler may refuse to compile a Class D test and still be a conforming compiler. Therefore, if a Class D test fails to compile because the capacity of the compiler is exceeded, the test is classified as inapplicable. If a Class D test compiles successfully, it is self-checking and produces a PASSED or FAILED message during execution.

Class E tests are expected to execute successfully and check implementation-dependent options and resolutions of ambiguities in the Ada Standard. Each Class E test is self-checking and produces a NOT APPLICABLE, PASSED, or FAILED message when it is compiled and executed. However, the Ada Standard permits an implementation to reject programs containing some features addressed by Class E tests during compilation. Therefore, a Class E test is passed by a compiler if it is compiled successfully and executes to produce a PASSED message, or if it is rejected by the compiler for an allowable reason.

Class L tests check that incomplete or illegal Ada programs involving multiple, separately compiled units are detected and not allowed to execute. Class L tests are compiled separately and execution is attempted. A Class L test passes if it is rejected at link time--that is, an attempt to execute the main program must generate an error message before any declarations in the main program or any units referenced by the main program are elaborated. In some cases, an implementation may legitimately detect errors during compilation of the test.

Two library units, the package REPORT and the procedure CHECK\_FILE, support the self-checking features of the executable tests. The package REPORT provides the mechanism by which executable tests report PASSED, FAILED, or NOT APPLICABLE results. It also provides a set of identity functions used to defeat some compiler optimizations allowed by the Ada Standard that would circumvent a test objective. The procedure CHECK\_FILE is used to check the contents of text files written by some of the Class C tests for Chapter 14 of the Ada Standard. The operation of REPORT and CHECK\_FILE is checked by a set of executable tests. These tests produce messages that are examined to verify that the units are operating correctly. If these units are not operating correctly, then the validation is not attempted.

The text of each test in the ACVC follows conventions that are intended to ensure that the tests are reasonably portable without modification. For example, the tests make use of only the basic set of 55 characters, contain lines with a maximum length of 72 characters, use small numeric values, and tests. However, some tests contain values that require the test to be

customized according to implementation-specific values--for example, an illegal file name. A list of the values used for this validation is provided in Appendix C.

A compiler must correctly process each of the tests in the suite and demonstrate conformity to the Ada Standard by either meeting the pass criteria given for the test or by showing that the test is inapplicable to the implementation. The applicability of a test to an implementation is considered each time the implementation is validated. A test that is inapplicable for one validation is not necessarily inapplicable for a subsequent validation. Any test that was determined to contain an illegal language construct or an erroneous language construct is withdrawn from the ACVC and, therefore, is not used in testing a compiler. The tests withdrawn at the time of this validation are given in Appendix D.

## CONFIGURATION INFORMATION

### CHAPTER 2

#### CONFIGURATION INFORMATION

##### 2.1 CONFIGURATION TESTED

The candidate compilation system for this validation was tested under the following configuration:

Compiler: TeleGen2 Ada Development System Version 4.0

ACVC Version: 1.10

Certificate Number: #891127I1.10224

Host Computer:

Machine: VAX 3800

Operating System: VAX/VMS 5.2

Memory Size: 32 MegaBytes

Target Computer:

Machine: Motorola MVME181 (MC38100)

Operating System: bare machine

Memory Size: 8 MegaBytes

## 2.2 IMPLEMENTATION CHARACTERISTICS

One of the purposes of validating compilers is to determine the behavior of a compiler in those areas of the Ada Standard that permit implementations to differ. Class D and E tests specifically check for such implementation differences. However, tests in other classes also characterize an implementation. The tests demonstrate the following characteristics:

### a. Capacities.

- 1) The compiler correctly processes a compilation containing 723 variables in the same declarative part. (See test D29002K.)
- 2) The compiler correctly processes tests containing loop statements nested to 65 levels. (See tests D55A03A..H (8 tests).)
- 3) The compiler correctly processes tests containing block statements nested to 65 levels. (See test D56001B.)
- 4) The compiler correctly processes tests containing recursive procedures separately compiled as subunits nested to 17 levels. (See tests D64005E..G (3 tests).)

### b. Predefined types.

- 1) This implementation supports the additional predefined types `SHORT_INTEGER`, `SHORT_SHORT_INTEGER` and `LONG_FLOAT` in the package `STANDARD`. (See tests B86001T..Z (7 tests).)

### c. Expression evaluation.

The order in which expressions are evaluated and the time at which constraints are checked are not defined by the language. While the ACYC tests do not specifically attempt to determine the order of evaluation of expressions, test results indicate the following:

- 1) Some of the default initialization expressions for record components are evaluated before any value is checked for membership in a component's subtype. (See test C32117A.)
- 2) Assignments for subtypes are performed with the same precision as the base type. (See test C35712B.)
- 3) This implementation uses no extra bits for extra precision and uses no extra bits for extra range. (See test C35903A.)
- 4) `NUMERIC_ERROR` is raised for predefined and largest integer

comparison tests, and NUMERIC\_ERROR is raised for predefined and largest integer membership tests, and no exception is raised for smallest integer membership tests when an integer literal operand in a comparison or membership test is outside the range of the base type. (See test C45232A.)

- 5) NUMERIC\_ERROR is raised when a literal operand in a fixed-point comparison or membership test is outside the range of the base type. (See test C45252A.)
- 6) Underflow is not gradual. (See tests C45524A..Z (26 tests).)

d. Rounding.

The method by which values are rounded in type conversions is not defined by the language. While the ACVC tests do not specifically attempt to determine the method of rounding, the test results indicate the following:

- 1) The method used for rounding to integer is round to even. (See tests C46012A..Z (26 tests).)
- 2) The method used for rounding to longest integer is round to even. (See tests C46012A..Z (26 tests).)
- 3) The method used for rounding to integer in static universal real expressions is round away from zero. (See test C4A014A.)

e. Array types.

An implementation is allowed to raise NUMERIC\_ERROR or CONSTRAINT\_ERROR for an array having a 'LENGTH that exceeds STANDARD.INTEGER'LAST and/or SYSTEM.MAX\_INT. For this implementation:

- 1) Declaration of an array type or subtype declaration with more than SYSTEM.MAX\_INT components raises no exception under the specific circumstances test C36003A.
- 2) NUMERIC\_ERROR is raised when 'LENGTH is applied to an array type with INTEGER'LAST + 2 components. (See test C36202A.)
- 3) NUMERIC\_ERROR is raised when an array type with SYSTEM.MAX\_INT + 2 components is declared. (See test C36202B.)
- 4) A packed BOOLEAN array having a 'LENGTH exceeding INTEGER'LAST

raises NUMERIC\_ERROR. (See test C52103X.)

- 5) A packed two-dimensional BOOLEAN array with more than INTEGER'LAST components raises NUMERIC\_ERROR when the length of a dimension is calculated and exceeds INTEGER'LAST. (See test C52104Y.)
- 6) In assigning one-dimensional array types, the expression is evaluated in its entirety before CONSTRAINT\_ERROR is raised when checking whether the expression's subtype is compatible with the target's subtype. (See test C52013A.)
- 7) In assigning two-dimensional array types, the expression is not evaluated in its entirety before CONSTRAINT\_ERROR is raised when checking whether the expression's subtype is compatible with the target's subtype. (See test C52013A.)
- 8) A null array with one dimension of length greater than INTEGER'LAST may raise NUMERIC\_ERROR or CONSTRAINT\_ERROR either when declared or assigned. Alternatively, an implementation may accept the declaration. However, lengths must match in array slice assignments. This implementation raises NUMERIC\_ERROR. (See test E52103Y.)

f. Discriminated types.

- 1) In assigning record types with discriminants, the expression is evaluated in its entirety before CONSTRAINT\_ERROR is raised when checking whether the expression's subtype is compatible with the target's subtype. (See test C52013A.)

g. Aggregates.

- 1) In the evaluation of a multi-dimensional aggregate, the test results indicate that index subtype checks are made as choices are evaluated. (See tests C43207A and C43207B.)
- 2) In the evaluation of an aggregate containing subaggregates, not all choices are evaluated before being checked for identical bounds. (See test E43212B.)
- 3) CONSTRAINT\_ERROR is raised after all choices are evaluated when a bound in a non-null range of a non-null aggregate does not belong to an index subtype. (See test E43211B.)

## h. Pragmas.

- 1) The pragma INLINE is not supported for procedures or functions. (See tests LA3004A..B (2 tests), EA3004C..D (2 tests), and CA3004E..F (2 tests).)

## i. Generics.

This implementation creates a dependence between a generic body and those units which instantiate it. As allowed by IA-408/11, if the body is compiled after a unit that instantiates it, then that unit becomes obsolete.

- 1) Generic specifications and bodies can be compiled in separate compilations. (See tests CA1012A, CA2009C, CA2009F, BC3204C, and BC3205D.)
- 2) Generic subprogram declarations and bodies can be compiled in separate compilations. (See tests CA1012A and CA2009F.)
- 3) Generic library subprogram specifications and bodies can be compiled in separate compilations. (See test CA1012A.)
- 4) Generic non-library package bodies as subunits can be compiled in separate compilations. (See test CA2009C.)
- 5) Generic non-library subprogram bodies can be compiled in separate compilations from their stubs. (See test CA2009F.)
- 6) Generic unit bodies and their subunits can be compiled in separate compilations. (See test CA3011A.)
- 7) Generic package declarations and bodies can be compiled in separate compilations. (See tests CA2009C, BC3204C, and BC3205D.)

- 8) Generic library package specifications and bodies can be compiled in separate compilations. (See tests BC3204C and BC3205D.)
- 9) Generic unit bodies and their subunits can be compiled in separate compilations. (See test CA3011A.)

j. Input and output.

- 1) The package SEQUENTIAL\_IO can be instantiated with unconstrained array types or record types with discriminants without defaults. (See tests AE2101C, EE2201D, and EE2201E.)
- 2) The package DIRECT\_IO cannot be instantiated with unconstrained array types or record types with discriminants without defaults. (See tests AE2101H, EE2401D, and EE2401G.)
- 3) Modes IN\_FILE and OUT\_FILE are supported for SEQUENTIAL\_IO. (See tests CE2102D..E, CE2102N, and CE2102P.)
- 4) Modes IN\_FILE, OUT\_FILE, and INOUT\_FILE are supported for DIRECT\_IO. (See tests CE2102F, CE2102I..J (2 tests), CE2102R, CE2102T, and CE2102V.)
- 5) Modes IN\_FILE and OUT\_FILE are supported for text files. (See tests CE3102E and CE3102I..K (3 tests).)
- 6) RESET and DELETE operations are supported for SEQUENTIAL\_IO. (See tests CE2102G and CE2102X.)
- 7) RESET and DELETE operations are supported for DIRECT\_IO. (See tests CE2102K and CE2102Y.)
- 8) RESET and DELETE operations are supported for text files. (See tests CE3102F..G (2 tests), CE3104C, CE3110A, and CE3114A.)
- 9) Overwriting to a sequential file does not truncate the file. (See test CE2208B.)
- 10) Temporary sequential files are given names and not deleted when closed. (See test CE2108A.)
- 11) Temporary direct files are not given names and not deleted when closed. (See test CE2108C.)
- 12) Temporary text files are not given names and not deleted when closed. (See test CE3112A.)

- 13) More than one internal file can be associated with each external file for sequential files when reading only. (See tests CE2107A..E (5 tests), CE2102L, CE2110B, and CE2111D.)
- 14) More than one internal file can be associated with each external file for direct files when reading only. (See tests CE2107F..H (3 tests), CE2110D and CE2111H.)
- 15) More than one internal file can be associated with each external file for text files when reading only (See tests CE3111A..E (5 tests), CE3114B, and CE3115A.)

## CHAPTER 3

## TEST INFORMATION

## 3.1 TEST RESULTS

Version 1.10 of the ACVC comprises 3717 tests. When this compiler was tested, 44 tests had been withdrawn because of test errors. The AVF determined that 312 tests were inapplicable to this implementation. All inapplicable tests were processed during validation testing except for 201 executable tests that use floating-point precision exceeding that supported by the implementation. Modifications to the code, processing, or grading for 12 tests were required to successfully demonstrate the test objective. (See section 3.6.)

The AVF concludes that the testing results demonstrate acceptable conformity to the Ada Standard.

## 3.2 SUMMARY OF TEST RESULTS BY CLASS

| RESULT       | TEST CLASS |      |      |    |    |    | TOTAL |
|--------------|------------|------|------|----|----|----|-------|
|              | A          | B    | C    | D  | E  | L  |       |
| Passed       | 128        | 1130 | 2018 | 17 | 24 | 44 | 3361  |
| Inapplicable | 1          | 3    | 297  | 0  | 4  | 2  | 312   |
| Withdrawn    | 1          | 2    | 35   | 0  | 6  | 0  | 44    |
| TOTAL        | 130        | 1140 | 2350 | 17 | 34 | 46 | 3717  |

## TEST INFORMATION

## 3.3 SUMMARY OF TEST RESULTS BY CHAPTER

| RESULT | TEST CHAPTER |     |     |     |     |    |     |     |     |    |     |     |     |      | TOTAL |
|--------|--------------|-----|-----|-----|-----|----|-----|-----|-----|----|-----|-----|-----|------|-------|
|        | 2            | 3   | 4   | 5   | 6   | 7  | 8   | 9   | 10  | 11 | 12  | 13  | 14  |      |       |
| Passed | 198          | 573 | 545 | 244 | 172 | 99 | 161 | 332 | 129 | 36 | 250 | 341 | 281 | 3361 |       |
| N/A    | 14           | 76  | 135 | 4   | 0   | 0  | 5   | 0   | 8   | 0  | 2   | 28  | 40  | 312  |       |
| Wdrn   | 1            | 1   | 0   | 0   | 0   | 0  | 0   | 2   | 0   | 0  | 1   | 35  | 4   | 44   |       |
| TOTAL  | 213          | 650 | 680 | 248 | 172 | 99 | 166 | 334 | 137 | 36 | 253 | 404 | 325 | 3717 |       |

## 3.4 WITHDRAWN TESTS

The following 44 tests were withdrawn from ACVC Version 1.10 at the time of this validation:

|         |         |         |         |         |         |
|---------|---------|---------|---------|---------|---------|
| E28005C | A39005G | B97102E | C97116A | BC3009B | CD2A62D |
| CD2A63A | CD2A63B | CD2A63C | CD2A63D | CD2A66A | CD2A66B |
| CD2A66C | CD2A66D | CD2A73A | CD2A73B | CD2A73C | CD2A73D |
| CD2A76A | CD2A76B | CD2A76C | CD2A76D | CD2A81G | CD2A83G |
| CD2A84N | CD2A84M | CD50110 | CD2B15C | CD7205C | CD2D11B |
| CD5007B | ED7004B | ED7005C | ED7005D | ED7006C | ED7006D |
| CD7105A | CD7203B | CD7204B | CD7205D | CE2107I | CE3111C |
| CE3301A | CE3411B |         |         |         |         |

See Appendix D for the reason that each of these tests was withdrawn.

## 3.5 INAPPLICABLE TESTS

Some tests do not apply to all compilers because they make use of features that a compiler is not required by the Ada Standard to support. Others may depend on the result of another test that is either inapplicable or withdrawn. The applicability of a test to an implementation is considered each time a validation is attempted. A test that is inapplicable for one validation attempt is not necessarily inapplicable for a subsequent attempt. For this validation attempt, 312 tests were inapplicable for

a. The following 201 tests are not applicable because they have floating-point type declarations requiring more digits than SYSTEM.MAX\_DIGITS:

|                       |                       |
|-----------------------|-----------------------|
| C24113L..Y (14 tests) | C35705L..Y (14 tests) |
| C35706L..Y (14 tests) | C35707L..Y (14 tests) |
| C35708L..Y (14 tests) | C35802L..Z (15 tests) |
| C45241L..Y (14 tests) | C45321L..Y (14 tests) |

|                       |                       |
|-----------------------|-----------------------|
| C45421L..Y (14 tests) | C45521L..Z (15 tests) |
| C45524L..Z (15 tests) | C45621L..Z (15 tests) |
| C45641L..Y (14 tests) | C46012L..Z (15 tests) |

- b. C35508I, C35508J, C35508M, and C35508N are not applicable because they include enumeration representation clauses for BOOLEAN types in which the representation values are other than (FALSE => 0, TRUE => 1). Under the terms of AI-00325, this implementation is not required to support such representation clauses.
- c. C35702A and B86001T are not applicable because this implementation supports no predefined type SHORT\_FLOAT.
- d. C45531M..P (4 tests) and C45532M..P (4 tests) are not applicable because they acquire a value of SYSTEM.MAX\_MANTISSA greater than 32.
- e. C52008B is not applicable because this implementation generates code to calculate the maximum object size for type REC2 at run time which yields a number exceeding INTEGER'LAST and raises NUMERIC\_ERROR.
- f. C86001F is not applicable because, for this implementation, the package TEXT\_IO is dependent upon package SYSTEM. These tests recompile package SYSTEM, making package TEXT\_IO, and hence package REPORT, obsolete.
- g. B86001Y is not applicable because this implementation supports no predefined fixed-point type other than DURATION.
- h. B86001Z is not applicable because this implementation supports no predefined floating-point type with a name other than FLOAT, LONG\_FLOAT, or SHORT\_FLOAT.
- i. The following 16 tests are not applicable because this implementation does not support a predefined type LONG\_INTEGER:
 

|         |         |         |         |         |
|---------|---------|---------|---------|---------|
| C45231C | C45304C | C45502C | C45503C | C45504C |
| C45504F | C45611C | C45613C | C45614C | C45631C |
| C45632C | B52004D | C55B07A | B55B09C | B86001W |
| CD7101F |         |         |         |         |
- j. CA2009C, CA2009F, BC3204C and BC3205D are not applicable because this implementation creates a dependence between a generic body and those units which instantiate it (See Section 2.2.i and Appendix F of the Ada Standard).
- k. LA3004A, EA3004C, and CA3004E are not applicable because this implementation does not support pragma INLINE for procedures.
- l. LA3004B, EA3004D, and CA3004F are not applicable because this

implementation does not support pragma INLINE for functions.

- m. CD1009C, CD2A41A..B (2 tests), CD2A41E and CD2A42A..J (10 tests) are not applicable because of restrictions on 'SIZE length clauses for floating point types.
- n. CD1C04E is not applicable because this implementation does not support component clauses specifying more than 8 bits for boolean components of a record.
- o. CD2A61I..J (2 tests) are not applicable because of restrictions on 'SIZE length clauses for array types.
- p. CD2A84B..I (8 tests) and CD2A84K..L (2 tests) are not applicable because of restrictions on 'SIZE length clauses for access types.
- q. AE2101H, EE2401D, and EE2401G use instantiations of package DIRECT\_IO with unconstrained array types and record types with discriminants without defaults. These instantiations are rejected by this compiler.
- r. CE2102D is inapplicable because this implementation supports CREATE with IN\_FILE mode for SEQUENTIAL\_IO.
- s. CE2102E is inapplicable because this implementation supports CREATE with OUT\_FILE mode for SEQUENTIAL\_IO.
- t. CE2102F is inapplicable because this implementation supports CREATE with INOUT\_FILE mode for DIRECT\_IO.
- u. CE2102I is inapplicable because this implementation supports CREATE with IN\_FILE mode for DIRECT\_IO.
- v. CE2102J is inapplicable because this implementation supports CREATE with OUT\_FILE mode for DIRECT\_IO.
- w. CE2102N is inapplicable because this implementation supports OPEN with IN\_FILE mode for SEQUENTIAL\_IO.
- x. CE2102O is inapplicable because this implementation supports RESET with IN\_FILE mode for SEQUENTIAL\_IO.
- y. CE2102P is inapplicable because this implementation supports OPEN with OUT\_FILE mode for SEQUENTIAL\_IO.
- z. CE2102Q is inapplicable because this implementation supports RESET with OUT\_FILE mode for SEQUENTIAL\_IO.
- aa. CE2102R is inapplicable because this implementation supports OPEN with INOUT\_FILE mode for DIRECT\_IO.

- ab. CE2102S is inapplicable because this implementation supports RESET with INOUT\_FILE mode for DIRECT\_IO.
- ac. CE2102T is inapplicable because this implementation supports OPEN with IN\_FILE mode for DIRECT\_IO.
- ad. CE2102U is inapplicable because this implementation supports RESET with IN\_FILE mode for DIRECT\_IO.
- ae. CE2102V is inapplicable because this implementation supports OPEN with OUT\_FILE mode for DIRECT\_IO.
- af. CE2102W is inapplicable because this implementation supports RESET with OUT\_FILE mode for DIRECT\_IO.
- ag. CE2107B..E (4 tests), CE2107L, CE2110B, and CE2111D are not applicable because multiple internal files cannot be associated with the same external file when one or more files is writing for sequential files. The proper exception is raised when multiple access is attempted.
- ah. CE2107G..H (2 tests), CE2110D, and CE2111H are not applicable because multiple internal files cannot be associated with the same external file when one or more files is writing for direct files. The proper exception is raised when multiple access is attempted.
- ai. CE3102E is inapplicable because text file CREATE with IN\_FILE mode is supported by this implementation.
- aj. CE3102F is inapplicable because text file RESET is supported by this implementation.
- ak. CE3102G is inapplicable because text file deletion of an external file is supported by this implementation.
- al. CE3102I is inapplicable because text file CREATE with OUT\_FILE mode is supported by this implementation.
- am. CE3102J is inapplicable because text file OPEN with IN\_FILE mode is supported by this implementation.
- an. CE3102K is inapplicable because text file OPEN with OUT\_FILE mode is supported by this implementation.
- ao. CE3111B, CE3111D..E (2 tests), CE3114B, and CE3115A are not applicable because multiple internal files cannot be associated with the same external file when one or more files is writing for text files. The proper exception is raised when multiple access is attempted.

### 3.6 TEST, PROCESSING, AND EVALUATION MODIFICATIONS

It is expected that some tests will require modifications of code, processing, or evaluation in order to compensate for legitimate implementation behavior. Modifications are made by the AVF in cases where legitimate implementation behavior prevents the successful completion of an (otherwise) applicable test. Examples of such modifications include: adding a length clause to alter the default size of a collection; splitting a Class B test into subtests so that all errors are detected; and confirming that messages produced by an executable test demonstrate conforming behavior that was not anticipated by the test (such as raising one exception instead of another).

Modifications were required for 12 tests.

The following tests were split because syntax errors at one point resulted in the compiler not detecting other errors in the test:

|         |                    |         |         |         |
|---------|--------------------|---------|---------|---------|
| B71001E | B71001K            | B71001Q | B71001W | BA2001C |
| BA2001E | BA3006A            | BA3006B | BA3007B | BA3008A |
| BA3008B | BA3013A (6 and 7M) |         |         |         |

### 3.7 ADDITIONAL TESTING INFORMATION

#### 3.7.1 Prevalidation

Prior to validation, a set of test results for ACVC Version 1.10 produced by the TeleGen2 Ada Development System for a computing system based on the same instruction set architecture was submitted to the AVF by the applicant for review. Analysis of these results demonstrated that the TeleGen2 System successfully passed all applicable tests, and it exhibited the expected behavior on all inapplicable tests. The applicant certified that testing results for the computing system of this validation would be identical to the ones submitted for review prior to validation.

#### 3.7.2 Test Method

Testing of the TeleGen2 Ada Development System for using ACVC Version 1.10 was conducted on-site by a validation team from the AVF. The configuration in which the testing was performed is described by the following designations of hardware and software components:

|                   |  |
|-------------------|--|
| Host computer:    | VAX 3800 under VAX/VMS 5.2                 |
| Target computer : | Motorola MVME181 (MC88100)<br>bare machine |

A tape containing the customized test suite was loaded onto the host computer. Results were evaluated and archived on tape using the host

computer.

The compiler was tested using command scripts provided by TeleSoft and reviewed by the validation team. The tests were compiled using the command

```
TSADA/E88/ADA/VIRTUAL=3000/ENABLE <test file>
```

and bound and linked with the commands

```
TSADA/E88/BIND/VIRTUAL=3000/ENABLE <main unit>
TSADA/E88/LINK/OPTIONS=<optionsfile> <main unit>
```

where <optionsfile> contained the lines

```
TARGET MC88100
Input/OFM/Phantom RTL_VME181
LOCATE/AT 16#08A0000#
Map/Local
```

The linked executable images were downloaded to the specified target via an RS232 serial 8-bit link using the Telesoft Downloader and Receiver utilities. Test results were logged and accumulated by the host system.

The /List qualifier was added to the compiler call for class B and E tests. See Appendix E for explanation of compiler and linker switches.

Tests were compiled, linked, and executed (as appropriate) using a single computer. Test output, compilation listings, and job logs were captured on magnetic tape and archived at the AVF. The listings examined on-site by the validation team were also archived.

### 3.7.3 Test Site

Testing was conducted at TeleSoft, San Diego, USA, and was completed on 27 November 1989.

DECLARATION OF CONFORMANCE

APPENDIX A

DECLARATION OF CONFORMANCE

TeleSoft has submitted the following Declaration of Conformance concerning the TeleGen2 Ada Development System Version 4.0.

## DECLARATION OF CONFORMANCE

Compiler Implementor: TELESOFT  
Ada Validation Facility: IABG, Dept. SZT, D-8012 Ottobrunn  
Ada Compiler Validation Capability (ACVC) Version: 1.10

### Base Configuration

|                          |                                 |
|--------------------------|---------------------------------|
| Base Compiler Name:      | TeleGen2 Ada Development System |
| Version:                 | 4.0                             |
| Host Architecture ISA:   | VAX 3800                        |
| OS & VER #:              | VAX/VMS 5.2                     |
| Target Architecture ISA: | Motorola MVME181 (MC88100)      |
| OS & VER #:              | Bare machine                    |

### Implementor's Declaration

I, the undersigned, representing TELESOFT, have implemented no deliberate extensions to the Ada Language Standard ANSI/MIL-STD-1815A in the compiler(s) listed in this declaration. I declare that TELESOFT is the owner of record of the Ada language compilers listed above and, as such, is responsible for maintaining said compiler(s) in conformance to ANSI/MIL-STD-1815A. All certificates and registrations for Ada language compiler(s) listed in this declaration shall be made only in the owner's corporate name.

  
for TELESOFT

Raymond A. Parra, Vice President and General Counsel

Date: 12-1-89

### Owner's Declaration

I, the undersigned, representing TELESOFT, take full responsibility for implementation and maintenance of the Ada compiler(s) listed above, and agree to the public disclosure of the final Validation Summary Report. I declare that all of the Ada language compilers listed, and their host/target performance are in compliance with the Ada Language Standard ANSI/MIL-STD-1815A.

  
for TELESOFT

Raymond A. Parra, Vice President and General Counsel

Date: 12-1-89

## APPENDIX B

## APPENDIX F OF THE Ada STANDARD

The only allowed implementation dependencies correspond to implementation-dependent pragmas, to certain machine-dependent conventions as mentioned in chapter 13 of the Ada Standard, and to certain allowed restrictions on representation clauses. The implementation-dependent characteristics of the TeleGen2 Ada Development System References in this appendix are to compiler documentation and not to this report. Implementation-specific portions of the package STANDARD, which are not a part of Appendix F, are:

```
package STANDARD is
  ...
  type INTEGER is range -2147483648 .. 2147483647;
  type SHORT_INTEGER is range -32768 .. 32767;
  type SHORT_SHORT_INTEGER is range -128..127;
  type FLOAT is digits 6 range -1.70141E+38 .. 1.70141E+38;
  type LONG_FLOAT is digits 15
    range -8.98846567431158E+307 .. 8.98846567431158E+307;
  type DURATION is delta 2#1.0#E-14 range -86400.0 .. 86400.0;
  ...
end STANDARD;
```

## ATTACHMENT B

### Appendix F OF THE Ada LANGUAGE REFERENCE MANUAL

1. Implementation Dependent Pragmas
2. Implementation Dependent Attributes
3. Specification of Package SYSTEM
4. Restrictions on representation clauses
5. Implementation dependent naming
6. Interpretation of expressions in address clauses
7. Restrictions on unchecked conversions
8. I/O Package characteristics

## Appendix F

### 1. Implementation Dependent Pragmas

pragma COMMENT(<string\_literal>);

It may only appear within a compilation unit.

The pragma comment has the effect of embedding the given sequence of characters in the object code of the compilation unit.

pragma LINKNAME(<subprogram\_name>, <string\_literal>);

It may appear in any declaration section of a unit.

This pragma must also appear directly after an interface pragma for the same <subprogram\_name>. The pragma linkname has the effect of making string\_literal apparent to the linker.

pragma INTERRUPT(Function\_Mapping);

It may only appear immediately before a simple accept statement, a while loop directly enclosing only a single accept statement, or a select statement that includes an interrupt accept alternative. The pragma interrupt has the effect that entry calls to the associated entry, on behalf of an interrupt, are made with a reduced call overhead.

pragma IMAGES(<enumeration\_type>,Deferred) or

pragma IMAGES(<enumeration\_type>,Immediate);

It may only appear within a compilation unit.

The pragma images controls the creation and allocation of the image table for a specified enumeration type. The default is Deferred, which saves space in the literal pool by not creating an image table for an enumeration type unless the 'Image', 'Value', or 'Width' attribute for the type is used. If one of these attributes is used, an image table is generated in the literal pool of the compilation unit in which the attribute appears. If the attributes are used in more than one compilation unit, more than one image table is generated, eliminating the benefits of deferring the table.

pragma SUPPRESS\_ALL;

It may appear anywhere that a Suppress pragma may appear as defined by the Language Reference Manual. The pragma Suppress\_All has the effect of turning off all checks defined in section 11.7 of the Language Reference Manual. The scope of applicability of this pragma is the same as that of the pre-defined pragma Suppress.

## Appendix F, Cont.

### 2. Implementation Dependent Attributes

#### 'Offset Attribute

'Offset along with the attribute 'Address, facilitates machine code insertions. For a prefix P that denotes a declared parameter object, P'Offset yields the statically known portion of the address of the first of the storage units allocated to P. The value is the object's offset relative to a base register and is of type Long\_Integer.

## INTEGER ATTRIBUTES

#### 'Extended\_Image Attribute

Usage: X'Extended\_Image(Item,Width,Base,Space\_IF\_Positive)

Returns the image associated with Item as per the Text\_Io definition. The Text\_Io definition states that the value of Item is an integer literal with no underlines, no exponent, no leading zeros (but a single zero for the zero value) and a minus sign if negative. If the resulting sequence of characters to be output has fewer than Width characters then leading spaces are first output to make up the difference. (LRM 14.3.7:10,14.3.7:11)

For a prefix X that is a discrete type or subtype; this attribute is a function that may have more than one parameter. The parameter Item must be an integer value. The resulting string is without underlines, leading zeros, or trailing spaces.

## Appendix F, Cont.

### Parameter Descriptions:

|                   |   |
|-------------------|---|
| Item              | — The user specifies the item that he wants the image of and passes it into the function. This parameter is required.   |
| Width             | — The user may specify the minimum number of characters to be in the string that is returned. If no width is specified then the default (0) is assumed.                         |
| Base              | — The user may specify the base that the image is to be displayed in. If no base is specified then the default (10) is assumed.   |
| Based             | — The user may specify whether he wants the string returned to be in base notation or not. If no preference is specified then the default (false) is assumed.                   |
| Space_If_Positive | — The user may specify whether or not the sign bit of a positive integer is included in the string returned. If no preference is specified then the default (false) is assumed. |

### Examples:

Suppose the following subtype was declared:

Subtype X is Integer Range -10..16;

Then the following would be true:

|                                       |            |
|---------------------------------------|------------|
| X'Extended_Image(5)                   | = "5"      |
| X'Extended_Image(5,0)                 | = "5"      |
| X'Extended_Image(5,2)                 | = " 5"     |
| X'Extended_Image(5,0,2)               | = "101"    |
| X'Extended_Image(5,4,2)               | = " 101"   |
| X'Extended_Image(5,0,2,True)          | = "2#101#" |
| X'Extended_Image(5,0,10,False)        | = "5"      |
| X'Extended_Image(5,0,10,False,True)   | = " 5"     |
| X'Extended_Image(-1,0,10,False,False) | = "-1"     |
| X'Extended_Image(-1,0,10,False,True)  | = "-1"     |
| X'Extended_Image(-1,1,10,False,True)  | = "-1"     |
| X'Extended_Image(-1,0,2,True,True)    | = "-2#1#"  |
| X'Extended_Image(-1,10,2,True,True)   | = " -2#1#" |

## Appendix F, Cont.

### **'Extended\_Value Attribute**

**Usage:** `X'Extended_Value(Item)`

Returns the value associated with Item as per the `Text_Io` definition. The `Text_Io` definition states that given a string, it reads an integer value from the beginning of the string. The value returned corresponds to the sequence input. (LRM 14.3.7:14)

For a prefix X that is a discrete type or subtype; this attribute is a function with a single parameter. The actual parameter Item must be of predefined type string. Any leading or trailing spaces in the string X are ignored. In the case where an illegal string is passed, a `CONSTRAINT_ERROR` is raised.

#### **Parameter Descriptions:**

**Item** -- The user passes to the function a parameter of the predefined type string. The type of the returned value is the base type X.

#### **Examples:**

Suppose the following subtype was declared:

Subtype X is Integer Range -10..16;

Then the following would be true:

|   |                   |
|---|-------------------|
| <code>X'Extended_Value("5")</code>      | <code>= 5</code>  |
| <code>X'Extended_Value(" 5")</code>     | <code>= 5</code>  |
| <code>X'Extended_Value("2#101#")</code> | <code>= 5</code>  |
| <code>X'Extended_Value("-1")</code>     | <code>= -1</code> |
| <code>X'Extended_Value("- 1")</code>    | <code>= -1</code> |

## Appendix F, Cont.

### 'Extended\_Width Attribute

Usage: X'Extended\_Width(Base,Based,Space\_If\_Positive)

Returns the width for subtype of X.

For a prefix X that is a discrete subtype; this attribute is a function that may have multiple parameters. This attribute yields the maximum image length over all values of the type or subtype X.

#### Parameter Descriptions:

|                   |   |
|-------------------|---|
| Base              | — The user specifies the base for which the width will be calculated. If no base is specified then the default (10) is assumed.   |
| Based             | — The user specifies whether the subtype is stated in based notation. If no value for based is specified then the default (false) is assumed.                                   |
| Space_If_Positive | — The user may specify whether or not the sign bit of a positive integer is included in the string returned. If no preference is specified then the default (false) is assumed. |

#### Examples:

Suppose the following subtype was declared:

Subtype X is Integer Range -10..16;

Then the following would be true:

|                                 |                   |
|---------------------------------|-------------------|
| X'Extended_Width                | = 3 - "-10"       |
| X'Extended_Width(10)            | = 3 - "-10"       |
| X'Extended_Width(2)             | = 5 - "10000"     |
| X'Extended_Width(10,True)       | = 7 - "-10#10#"   |
| X'Extended_Width(2,True)        | = 8 - "2#10000#"  |
| X'Extended_Width(10,False,True) | = 3 - " 16"       |
| X'Extended_Width(10,True,False) | = 7 - "-10#10#"   |
| X'Extended_Width(10,True,True)  | = 7 - " 10#16#"   |
| X'Extended_Width(2,True,True)   | = 9 - " 2#10000#" |
| X'Extended_Width(2,False,True)  | = 6 - " 10000"    |

## Appendix F, Cont.

### ENUMERATION ATTRIBUTES

#### 'Extended\_Image Attribute

Usage: X'Extended\_Image(Item,Width,Uppercase)

Returns the image associated with Item as per the Text\_Io definition. The Text\_Io definition states that given an enumeration literal, it will output the value of the enumeration literal (either an identifier or a character literal). The character case parameter is ignored for character literals. (LRM 14.3.9:9)

For a prefix X that is a discrete type or subtype; this attribute is a function that may have more than one parameter. The parameter Item must be an enumeration value. The image of an enumeration value is the corresponding identifier which may have character case and return string width specified.

#### Parameter Descriptions:

- Item — The user specifies the item that he wants the image of and passes it into the function. This parameter is required.
- Width — The user may specify the minimum number of characters to be in the string that is returned. If no width is specified then the default (0) is assumed. If the Width specified is larger than the image of Item, then the return string is padded with trailing spaces; if the Width specified is smaller than the image of Item then the default is assumed and the image of the enumeration value is output completely.
- Uppercase — The user may specify whether the returned string is in uppercase characters. In the case of an enumeration type where the enumeration literals are character literals, the Uppercase is ignored and the case specified by the type definition is taken. If no preference is specified then the default (true) is assumed.

## Appendix F, Cont.

### Examples:

Suppose the following types were declared:

Type X is (red, green, blue, purple);  
Type Y is ('a', 'B', 'c', 'D');

Then the following would be true:

|                                |          |
|--------------------------------|----------|
| X'Extended_Image(red)          | = "RED"  |
| X'Extended_Image(red, 4)       | = "RED " |
| X'Extended_Image(red,2)        | = "RED"  |
| X'Extended_Image(red,0,false)  | = "red"  |
| X'Extended_Image(red,10,false) | = "red " |
| Y'Extended_Image('a')          | = "'a'"  |
| Y'Extended_Image('B')          | = "'B'"  |
| Y'Extended_Image('a',6)        | = "'a' " |
| Y'Extended_Image('a',0,true)   | = "'a'"  |

### 'Extended\_Value Attribute

Usage: X'Extended\_Value(Item)

Returns the image associated with Item as per the Text\_Io definition. The Text\_Io definition states that it reads an enumeration value from the beginning of the given string and returns the value of the enumeration literal that corresponds to the sequence input. (LRM 14.3.9:11)

For a prefix X that is a discrete type or subtype; this attribute is a function with a single parameter. The actual parameter Item must be of predefined type string. Any leading or trailing spaces in the string X are ignored. In the case where an illegal string is passed, a CONSTRAINT\_ERROR is raised.

### Parameter Descriptions:

Item -- The user passes to the function a parameter of the predefined type string. The type of the returned value is the base type of X.

## Appendix F, Cont.

### Examples:

Suppose the following type was declared:

Type X is (red, green, blue, purple);

Then the following would be true:

|                             |          |
|-----------------------------|----------|
| X'Extended_Value("red")     | = red    |
| X'Extended_Value(" green")  | = green  |
| X'Extended_Value(" Purple") | = purple |
| X'Extended_Value(" GreEn ") | = green  |

### 'Extended\_Width Attribute

#### Usage: X'Extended\_Width

Returns the width for subtype of X.

For a prefix X that is a discrete type or subtype; this attribute is a function. This attribute yields the maximum image length over all values of the enumeration type or subtype X.

#### Parameter Descriptions:

There are no parameters to this function. This function returns the width of the largest (width) enumeration literal in the enumeration type specified by X.

### Examples:

Suppose the following types were declared:

Type X is (red, green, blue, purple);  
Type Z is (X1, X12, X123, X1234);

Then the following would be true:

|                  |                 |
|------------------|-----------------|
| X'Extended_Width | = 6 -- "purple" |
| Z'Extended_Width | = 5 -- "X1234"  |

## Appendix F, Cont.

### FLOATING POINT ATTRIBUTES

#### 'Extended\_Image Attribute

Usage: X'Extended\_Image(Item,Fore,Aft,Exp,Base,Based)

Returns the image associated with Item as per the Text\_Io definition. The Text\_Io definition states that it outputs the value of the parameter Item as a decimal literal with the format defined by the other parameters. If the value is negative then a minus sign is included in the integer part of the value of Item. If Exp is 0 then the integer part of the output has as many digits as are needed to represent the integer part of the value of Item or is zero if the value of Item has no integer part. (LRM 14.3.8:13, 14.3.8:15)

For a prefix X that is a discrete type or subtype; this attribute is a function that may have more than one parameter. The parameter Item must be a Real value. The resulting string is without underlines or trailing spaces.

#### Parameter Descriptions:

Item -- The user specifies the item that he wants the image of and passes it into the function. This parameter is required.

Fore -- The user may specify the minimum number of characters for the integer part of the decimal representation in the return string. This includes a minus sign if the value is negative and the base with the '#' if based notation is specified. If the integer part to be output has fewer characters than specified by Fore, then leading spaces are output first to make up the difference. If no Fore is specified then the default (2) value is assumed.

Aft -- The user may specify the minimum number of decimal digits after the decimal point to accommodate the precision desired. If the delta of the type or subtype is greater than 0.1 then Aft is one. If no Aft is specified then the default (X'Digits-1) is assumed. If based notation is specified the trailing '#' is included in aft.

Exp -- The user may specify the minimum number of digits in the exponent; the exponent consists of a sign and the exponent, possibly with leading zeros. If no Exp is specified then the default (3) is assumed. If Exp is 0 then no exponent is used.

## Appendix F, Cont.

Base — The user may specify the base that the image is to be displayed in. If no base is specified then the default (10) is assumed.

Based — The user may specify whether he wants the string returned to be in based notation or not. If no preference is specified then the default (false) is assumed.

### Examples:

Suppose the following type was declared:

Type X is digits 5 range -10.0 .. 16.0;

Then the following would be true:

|                                    |                 |
|------------------------------------|-----------------|
| X'Extended_Image(5.0)              | = " 5.0000E+00" |
| X'Extended_Image(5.0,1)            | = "5.0000E+00"  |
| X'Extended_Image(-5.0,1)           | = "-5.0000E+00" |
| X'Extended_Image(5.0,2,0)          | = " 5.0E+00"    |
| X'Extended_Image(5.0,2,0,0)        | = " 5.0"        |
| X'Extended_Image(5.0,2,0,0,2)      | = "101.0"       |
| X'Extended_Image(5.0,2,0,0,2,True) | = "2#101.0#"    |
| X'Extended_Image(5.0,2,2,3,2,True) | = "2#1.1#E+02"  |

### 'Extended\_Value Attribute

Usage: X'Extended\_Value(Item)

Returns the value associated with Item as per the Text\_Io definition. The Text\_Io definition states that it skips any leading zeros, then reads a plus or minus sign if present then reads the string according to the syntax of a real literal. The return value is that which corresponds to the sequence input. (LRM 14.3.8:9, 14.3.8:10)

For a prefix X that is a discrete type or subtype; this attribute is a function with a single parameter. The actual parameter Item must be of predefined type string. Any leading or trailing spaces in the string X are ignored. In the case where an illegal string is passed, a CONSTRAINT\_ERROR is raised.

## Appendix F, Cont.

### Parameter Descriptions:

Item -- The user passes to the function a parameter of the predefined type string. The type of the returned value is the base type of the input string.

### Examples:

Suppose the following type was declared:

Type X is digits 5 range -10.0 .. 16.0;

Then the following would be true:

|                               |       |
|-------------------------------|-------|
| X'Extended_Value("5.0")       | = 5.0 |
| X'Extended_Value("0.5E1")     | = 5.0 |
| X'Extended_Value("2#1.01#E2") | = 5.0 |

### 'Extended\_Digits Attribute

Usage: X'Extended\_Digits(Base)

Returns the number of digits using base in the mantissa of model numbers of the subtype X.

### Parameter Descriptions:

Base -- The user may specify the base that the subtype is defined in. If no base is specified then the default (10) is assumed.

### Examples:

Suppose the following type was declared:

Type X is digits 5 range -10.0 .. 16.0;

Then the following would be true:

|                   |     |
|-------------------|-----|
| X'Extended_Digits | = 5 |
|-------------------|-----|

## Appendix F, Cont.

### FIXED POINT ATTRIBUTES

#### 'Extended\_Image Attribute

Usage: X'Extended\_Image(Item,Fore,Aft,Exp,Base,Based)

Returns the image associated with Item as per the Text\_Io definition. The Text\_Io definition states that it outputs the value of the parameter Item as a decimal literal with the format defined by the other parameters. If the value is negative then a minus sign is included in the integer part of the value of Item. If Exp is 0 then the integer part of the output has as many digits as are needed to represent the integer part of the value of Item or is zero if the value of Item has no integer part. (LRM 14.3.8:13, 14.3.8:15)

For a prefix X that is a discrete type or subtype; this attribute is a function that may have more than one parameter. The parameter Item must be a Real value. The resulting string is without underlines or trailing spaces.

#### Parameter Descriptions:

- Item -- The user specifies the item that he wants the image of and passes it into the function. This parameter is required.
- Fore -- The user may specify the minimum number of characters for the integer part of the decimal representation in the return string. This includes a minus sign if the value is negative and the base with the '#' if based notation is specified. If the integer part to be output has fewer characters than specified by Fore, then leading spaces are output first to make up the difference. If no Fore is specified then the default (2) value is assumed.
- Aft -- The user may specify the minimum number of decimal digits after the decimal point to accommodate the precision desired. If the delta of the type or subtype is greater than 0.1 then Aft is one. If no Aft is specified then the default (X'Digits-1) is assumed. If based notation is specified the trailing '#' is included in aft.
- Exp -- The user may specify the minimum number of digits in the exponent; the exponent consists of a sign and the exponent, possibly with leading zeros. If no Exp is specified then the default (3) is assumed. If Exp is 0 then no exponent is used.

## Appendix F, Cont.

**Base** -- The user may specify the base that the image is to be displayed in. If no base is specified then the default (10) is assumed.

**Based** -- The user may specify whether he wants the string returned to be in based notation or not. If no preference is specified then the default (false) is assumed.

### Examples:

Suppose the following type was declared:

Type X is delta 0.1 range -10.0 .. 17.0;

Then the following would be true:

|                                    |                |
|------------------------------------|----------------|
| X'Extended_Image(5.0)              | = " 5.00E+00"  |
| X'Extended_Image(5.0,1)            | = "5.00E+00"   |
| X'Extended_Image(-5.0,1)           | = "-5.00E+00"  |
| X'Extended_Image(5.0,2,0)          | = " 5.0E+00"   |
| X'Extended_Image(5.0,2,0,0)        | = " 5.0"       |
| X'Extended_Image(5.0,2,0,0,2)      | = "101.0"      |
| X'Extended_Image(5.0,2,0,0,2,True) | = "2#101.0#"   |
| X'Extended_Image(5.0,2,2,3,2,True) | = "2#1.1#E+02" |

## 'Extended\_Value Attribute

Usage: X'Extended\_Value(Image)

Returns the value associated with Item as per the Text\_Io definition. The Text\_Io definition states that it skips any leading zeros, then reads a plus or minus sign if present then read the string according to the syntax of a real literal. The return value is that which corresponds to the sequence input. (LRM 14.3.8:9, 14.3.8:10)

For a prefix X that is a discrete type or subtype; this attribute is a function with a single parameter. The actual parameter Item must be of predefined type string. Any leading or trailing spaces in the string X are ignored. In the case where an illegal string is passed, a CONSTRAINT\_ERROR is raised.

## Appendix F, Cont.

### Parameter Descriptions:

**Image** — The user passes to the function a parameter of the predefined type string. The type of the returned value is the base type of the input string.

### Examples:

Suppose the following type was declared:

Type X is delta 0.1 range -10.0 .. 17.0;

Then the following would be true:

|                               |       |
|-------------------------------|-------|
| X'Extended_Value("5.0")       | = 5.0 |
| X'Extended_Value("0.5E1")     | = 5.0 |
| X'Extended_Value("2#1.01#E2") | = 5.0 |

## 'Extended\_Fore Attribute

Usage: X'Extended\_Fore(Base,Based)

Returns the minimum number of characters required for the integer part of the based representation of X.

### Parameter Descriptions:

**Base** — The user may specify the base that the subtype would be displayed in. If no base is specified then the default (10) is assumed.

**Based** — The user may specify whether he wants the string returned to be in based notation or not. If no preference is specified then the default (false) is assumed.

## Appendix F, Cont.

### Examples:

Suppose the following type was declared:

Type X is delta 0.1 range -10.0 .. 17.1;

Then the following would be true:

|                    |                 |
|--------------------|-----------------|
| X'Extended_Fore    | = 3 -- "-10"    |
| X'Extended_Fore(2) | = 6 -- " 10001" |

### 'Extended\_Aft Attribute

Usage: X'Extended\_Aft(Base,Based)

Returns the minimum number of characters required for the fractional part of the based representation of X.

### Parameter Descriptions:

Base -- The user may specify the base that the subtype would be displayed in. If no base is specified then the default (10) is assumed.

Based -- The user may specify whether he wants the string returned to be in based notation or not. If no preference is specified then the default (false) is assumed.

### Examples:

Suppose the following type was declared:

Type X is delta 0.1 range -10.0 .. 17.1;

Then the following would be true:

|                   |                              |
|-------------------|------------------------------|
| X'Extended_Aft    | = 1 -- "1" from 0.1          |
| X'Extended_Aft(2) | = 4 -- "0001" from 2#0.0001# |

## Appendix F, Cont.

### 3. Specification of Package SYSTEM

with Unchecked\_Conversion;

package System is

-----  
-- CUSTOMIZABLE VALUES  
-----

```
type Name    is (TeleGen2);

System_Name : constant name := TeleGen2;

Memory_Size : constant := (2 ** 31) -1; --Available memory, in storage units
Tick        : constant := 1.0 / 100.0; --Basic clock rate, in seconds
```

-----  
-- NON-CUSTOMIZABLE, IMPLEMENTATION-DEPENDENT VALUES  
-----

```
Storage_Unit : constant := 8;
Min_Int      : constant := -(2 ** 31);
Max_Int      : constant := (2 ** 31) - 1;
Max_Digits   : constant := 15;
Max_Mantissa : constant := 31;
Fine_Delta   : constant := 1.0 / (2 ** Max_Mantissa);
```

subtype Priority is Integer Range 0 .. 63;

-----  
-- ADDRESS TYPE SUPPORT  
-----

```
type Memory is private;
type Address is access Memory;

Null_Address: constant Address := null;

type Address_Value is range -(2**31)..(2**31)-1;

function Location is new Unchecked_Conversion (Address_Value, Address);

function Label (Name: String) return Address;
pragma Interface (META, Label);
```

```

function ">" (Left, Right: Address) return Boolean;
pragma Interface (META, ">");

function "<" (Left, Right: Address) return Boolean;
pragma Interface (META, "<");

function ">=" (Left, Right: Address) return Boolean;
pragma Interface (META, ">=");

function "<=" (Left, Right: Address) return Boolean;
pragma Interface (META, "<=");

function "+" (Left: Address;      Right: Address_Value) return Address;
function "+" (Left: Address_Value; Right: Address)      return Address;
pragma Interface (META, "+");

function "-" (Left: Address;      Right: Address_Value) return Address;
function "-" (Left: Address;      Right: Address)      return Address_Value;
pragma Interface (META, "-");

```

=====

-- CALL SUPPORT

=====

```

type Subprogram_Value IS
record
  Proc_addr  : Address;
  Parent_frame : Address;
end record;

procedure Call (Subprogram: Subprogram_Value);
procedure Call (Subprogram: Address);

pragma Interface (META, Call);

```

```

Max_Object_Size : CONSTANT := Max_Int;
Max_Record_Count : CONSTANT := Max_Int;
Max_Text_Io_Count : CONSTANT := Max_Int-1;
Max_Text_Io_Field : CONSTANT := 1000;

```

```

private
  type Memory is
  record
    null;
  end record;

end System;

```

## **Appendix F, Cont.**

### **4. Restrictions on Representation Clauses**

The hardware needs a minimum of 32 bits to represent floating point and access types. Therefore, specifying a size of less than 32 bits cannot be handled simply by the underlying hardware (LRM 13.1 (10)).

The Compiler supports the following representation clauses:

Length Clauses: for enumeration and derived integer types 'SIZE attribute (LRM 13.2(a))

Length Clauses: for composite types 'SIZE attribute (LRM 13.2(a))  
Size clauses for composite types are rejected when the specified size implies compression of composite components.

Length Clauses: for access types 'STORAGE\_SIZE attribute (LRM 13.2(b))

Length Clauses: for tasks types 'STORAGE\_SIZE attribute (LRM 13.2(c))

Length Clauses: for fixed point types 'SMALL attribute (LRM 13.2(d))

Enumeration Clauses: for character and enumeration types other than boolean (LRM 13.3)

Record representation Clauses (LRM 13.4) with following constraints:

- Each component of the record must be specified with a component clause.
- The alignment of the record is restricted to mod 2, word (16 bit)aligned.
- Bits are ordered right to left within a byte.

Address Clauses: for objects, entries and external subprograms (pragma INTERFACE used) (LRM 13.5(a)(c))

This compiler does NOT support the following representation clauses:

Enumeration Clauses: for boolean (LRM 13.3)

Address Clauses: for packages, task units, and non-external Ada subprograms (LRM 13.5(b))

## **Appendix F, Cont.**

### **5. Implementation dependent naming conventions**

There are no implementation-generated names denoting implementation dependent components.

### **6. Interpretation of Expressions in Address Clause**

Expressions that appear in address specifications are interpreted as the first storage unit of the object.

### **7. Restrictions on Unchecked Conversions**

Unchecked conversions are allowed between any types or subtypes unless the target type is an unconstrained record or array type.

### **8. I/O Package Characteristics**

Sequential \_IO can be instantiated for unconstrained array types or unconstrained types with discriminants without default values, but not Direct \_IO.

In TEXT \_IO the type COUNT is defined as follows:

```
type COUNT is range 0 .. 2_147_483_646;
```

In TEXT \_IO the subtype FIELD is defined as follows:

```
subtype FIELD is INTEGER range 0..1000;
```

In TEXT \_IO, the Form parameter of procedures Create and Open is not supported. (If you supply a Form parameter with either procedure, it is ignored.)

## TEST PARAMETERS

## APPENDIX C

### TEST PARAMETERS

Certain tests in the ACYC make use of implementation-dependent values, such as the maximum length of an input line and invalid file names. A test that makes use of such values is identified by the extension .TST in its file name. Actual values to be substituted are represented by names that begin with a dollar sign. A value must be substituted for each of these names before the test is run. The values used for this validation are given below:

| Name and Meaning   | Value                      |
|--|----------------------------|
| <b>\$ACC_SIZE</b><br>An integer literal whose value is the number of bits sufficient to hold any value of an access type.                  | 32                         |
| <b>\$BIG_ID1</b><br>An identifier the size of the maximum input line length which is identical to \$BIG_ID2 except for the last character. | 199 * 'A' & '1'            |
| <b>\$BIG_ID2</b><br>An identifier the size of the maximum input line length which is identical to \$BIG_ID1 except for the last character. | 199 * 'A' & '2'            |
| <b>\$BIG_ID3</b><br>An identifier the size of the maximum input line length which is identical to \$BIG_ID4 except                         | 100 * 'A' & '3' & 99 * 'A' |

| Name and Meaning  | Value                        |
|---|------------------------------|
| for a character near the middle.  |                              |
| <b>\$BIG_ID4</b><br>An identifier the size of the maximum input line length which is identical to \$BIG_ID3 except for a character near the middle. | 100 * 'A' & '4' & 99 * 'A'   |
| <b>\$BIG_INT_LIT</b><br>An integer literal of value 298 with enough leading zeroes so that it is the size of the maximum line length.               | 197 * '0' & "298"            |
| <b>\$BIG_REAL_LIT</b><br>A universal real literal of value 690.0 with enough leading zeroes to be the size of the maximum line length.              | 195 * '0' & "690.0"          |
| <b>\$BIG_STRING1</b><br>A string literal which when catenated with BIG_STRING2 yields the image of BIG_ID1.   | '''' & 100 * 'A' & ''''      |
| <b>\$BIG_STRING2</b><br>A string literal which when catenated to the end of BIG_STRING1 yields the image of BIG_ID1.                                | '''' & 99 * 'A' & '1' & '''' |
| <b>\$BLANKS</b><br>A sequence of blanks twenty characters less than the size of the maximum line length.  | 180 * ' '                    |
| <b>\$COUNT_LAST</b><br>A universal integer literal whose value is TEXT_IO.COUNT'LAST.   | 2_147_483_646                |
| <b>\$DEFAULT_MEM_SIZE</b><br>An integer literal whose value is SYSTEM.MEMORY_SIZE.  | 2147483647                   |
| <b>\$DEFAULT_STOR_UNIT</b><br>An integer literal whose value is SYSTEM.STORAGE_UNIT.  | 8                            |

| Name and Meaning   | Value              |
|--|--------------------|
| <b>\$DEFAULT_SYS_NAME</b><br>The value of the constant SYSTEM.SYSTEM_NAME.   | TELEGEND2          |
| <b>\$DELTA_DOC</b><br>A real literal whose value is SYSTEM.FINE_DELTA.   | 2#1.0#E-31         |
| <b>\$FIELD_LAST</b><br>A universal integer literal whose value is TEXT_IO.FIELD'LAST.  | 1000               |
| <b>\$FIXED_NAME</b><br>The name of a predefined fixed-point type other than DURATION.  | NO SUCH_FIXED_TYPE |
| <b>\$FLOAT_NAME</b><br>The name of a predefined floating-point type other than FLOAT, SHORT_FLOAT, or LONG_FLOAT.  | NO SUCH_FLOAT_TYPE |
| <b>\$GREATER_THAN_DURATION</b><br>A universal real literal that lies between DURATION'BASE'LAST and DURATION'LAST or any value in the range of DURATION. | 100_000.0          |
| <b>\$GREATER_THAN_DURATION_BASE_LAST</b><br>A universal real literal that is greater than DURATION'BASE'LAST.  | 131_073.0          |
| <b>\$HIGH_PRIORITY</b><br>An integer literal whose value is the upper bound of the range for the subtype SYSTEM.PRIORITY.                                | 63                 |
| <b>\$ILLEGAL_EXTERNAL_FILE_NAME1</b><br>An external file name which contains invalid characters.   | BADCHAR*%/%        |
| <b>\$ILLEGAL_EXTERNAL_FILE_NAME2</b><br>An external file name which is too long.   | /NONAME/DIRECTORY  |

| Name and Meaning   | Value         |
|--|---------------|
| \$INTEGER_FIRST<br>A universal integer literal whose value is INTEGER'FIRST.   | -2147483648   |
| \$INTEGER_LAST<br>A universal integer literal whose value is INTEGER'LAST.   | 2147483647    |
| \$INTEGER_LAST_PLUS_1<br>A universal integer literal whose value is INTEGER'LAST + 1.  | 2147483648    |
| \$LESS_THAN_DURATION<br>A universal real literal that lies between DURATION'BASE'FIRST and DURATION'FIRST or any value in the range of DURATION. | -100_000.0    |
| \$LESS_THAN_DURATION_BASE_FIRST<br>A universal real literal that is less than DURATION'BASE'FIRST.   | -131_073.0    |
| \$LOW_PRIORITY<br>An integer literal whose value is the lower bound of the range for the subtype SYSTEM.PRIORITY.                                | 0             |
| \$MANTISSA_DOC<br>An integer literal whose value is SYSTEM.MAX_MANTISSA.   | 31            |
| \$MAX_DIGITS<br>Maximum digits supported for floating-point types.   | 15            |
| \$MAX_IN_LEN<br>Maximum input line length permitted by the implementation.   | 200           |
| \$MAX_INT<br>A universal integer literal whose value is SYSTEM.MAX_INT.  | 2147483647    |
| \$MAX_INT_PLUS_1<br>A universal integer literal whose value is SYSTEM.MAX_INT+1.   | 2_147_483_648 |

| Name and Meaning  | Value                      |
|---|----------------------------|
| <b>\$MAX_LEN_INT_BASED_LITERAL</b><br>A universal integer based literal whose value is 2#11# with enough leading zeroes in the mantissa to be MAX_IN_LEN long.                                      | "2:" & 195 * '0' & "11:"   |
| <b>\$MAX_LEN_REAL_BASED_LITERAL</b><br>A universal real based literal whose value is 16:F.E: with enough leading zeroes in the mantissa to be MAX_IN_LEN long.                                      | "16:" & 193 * '0' & "F.E:" |
| <b>\$MAX_STRING_LITERAL</b><br>A string literal of size MAX_IN_LEN, including the quote characters.   | ''' & 198 * 'A' & '''      |
| <b>\$MIN_INT</b><br>A universal integer literal whose value is SYSTEM.MIN_INT.  | -2147483648                |
| <b>\$MIN_TASK_SIZE</b><br>An integer literal whose value is the number of bits required to hold a task object which has no entries, no declarations, and "NULL;" as the only statement in its body. | 32                         |
| <b>\$NAME</b><br>A name of a predefined numeric type other than FLOAT, INTEGER, SHORT_FLOAT, SHORT_INTEGER, LONG_FLOAT, or LONG_INTEGER.  | SHORT_SHORT_INTEGER        |
| <b>\$NAME_LIST</b><br>A list of enumeration literals in the type SYSTEM.NAME, separated by commas.  | TELEGEND2                  |
| <b>\$NEG_BASED_INT</b><br>A based integer literal whose highest order nonzero bit falls in the sign bit position of the representation for SYSTEM.MAX_INT.  | 16#FFFFFE#                 |

| Name and Meaning | Value  |
|------------------|--|
| \$NEW_MEM_SIZE   | 2147483647   |
|                  | An integer literal whose value is a permitted argument for pragma MEMORY_SIZE, other than \$DEFAULT_MEM_SIZE. If there is no other value, then use \$DEFAULT_MEM_SIZE.                       |
| \$NEW_STOR_UNIT  | 8  |
|                  | An integer literal whose value is a permitted argument for pragma STORAGE_UNIT, other than \$DEFAULT_STOR_UNIT. If there is no other permitted value, then use value of SYSTEM.STORAGE_UNIT. |
| \$NEW_SYS_NAME   | TELEGEND2  |
|                  | A value of the type SYSTEM.NAME, other than \$DEFAULT_SYS_NAME. If there is only one value of that type, then use that value.  |
| \$TASK_SIZE      | 32   |
|                  | An integer literal whose value is the number of bits required to hold a task object which has a single entry with one 'IN OUT' parameter.  |
| \$TICK           | 0.01   |
|                  | A real literal whose value is SYSTEM.TICK.   |

## APPENDIX D

## WITHDRAWN TESTS

Some tests are withdrawn from the ACVC because they do not conform to the Ada Standard. The following 44 tests had been withdrawn at the time of validation testing for the reasons indicated. A reference of the form AI-ddddd is to an Ada Commentary.

- a. E28005C This test expects that the string "-- TOP OF PAGE. -- 63" of line 204 will appear at the top of the listing page due to a pragma PAGE in line 203; but line 203 contains text that follows the pragma, and it is this that must appear at the top of the page.
- b. A39005G This test unreasonably expects a component clause to pack an array component into a minimum size (line 30).
- c. B97102E This test contains an unintended illegality: a select statement contains a null statement at the place of a selective wait alternative (line 31).
- d. C97116A This test contains race conditions, and it assumes that guards are evaluated indivisibly. A conforming implementation may use interleaved execution in such a way that the evaluation of the guards at lines 50 & 54 and the execution of task CHANGING\_OF\_THE\_GUARD results in a call to REPORT.FAILED at one of lines 52 or 56.
- e. BC3009B This test wrongly expects that circular instantiations will be detected in several compilation units even though none of the units is illegal with respect to the units it depends on; by AI-00256, the illegality need not be detected until execution is attempted (line 95).
- f. CD2A62D This test wrongly requires that an array object's size be no greater than 10 although its subtype's size was specified to be 40 (line 137).

- g. CD2A63A..D, CD2A66A..D, CD2A73A..D, CD2A76A..D [16 tests] These tests wrongly attempt to check the size of objects of a derived type (for which a 'SIZE length clause is given) by passing them to a derived subprogram (which implicitly converts them to the parent type (Ada standard 3.4:14)). Additionally, they use the 'SIZE length clause and attribute, whose interpretation is considered problematic by the WG9 ARG.
- h. CD2A81G, CD2A83G, CD2A84N & M, & CD50110 [5 tests] These tests assume that dependent tasks will terminate while the main program executes a loop that simply tests for task termination; this is not the case, and the main program may loop indefinitely (lines 74, 85, 86 & 96, 86 & 96, and 58, resp.).
- i. CD2B15C & CD7205C These tests expect that a 'STORAGE\_SIZE length clause provides precise control over the number of designated objects in a collection; the Ada standard 13.2:15 allows that such control must not be expected.
- j. CD2D11B This test gives a SMALL representation clause for a derived fixed-point type (at line 30) that defines a set of model numbers that are not necessarily represented in the parent type; by Commentary AI-00099, all model numbers of a derived fixed-point type must be representable values of the parent type.
- k. CD5007B This test wrongly expects an implicitly declared subprogram to be at the the address that is specified for an unrelated subprogram (line 303).
- l. ED7004B, ED7005C & D, ED7006C & D [5 tests] These tests check various aspects of the use of the three SYSTEM pragmas; the AVO withdraws these tests as being inappropriate for validation.
- m. CD7105A This test requires that successive calls to CALENDAR.-CLOCK change by at least SYSTEM.TICK; however, by Commentary AI-00201, it is only the expected frequency of change that must be at least SYSTEM.TICK--particular instances of change may be less (line 29).
- n. CD7203B, & CD7204B These tests use the 'SIZE length clause and attribute, whose interpretation is considered problematic by the WG9 ARG.
- o. CD7205D This test checks an invalid test objective: it treats the specification of storage to be reserved for a task's activation as though it were like the specification of storage for a collection.
- p. CE2107I This test requires that objects of two similar scalar types be distinguished when read from a file--DATA\_ERROR is

expected to be raised by an attempt to read one object as of the other type. However, it is not clear exactly how the Ada standard 14.2.4:4 is to be interpreted; thus, this test objective is not considered valid. (line 90)

- q. CE3111C This test requires certain behavior, when two files are associated with the same external file, that is not required by the Ada standard.
- r. CE3301A This test contains several calls to END\_OF\_LINE & END\_OF\_PAGE that have no parameter: these calls were intended to specify a file, not to refer to STANDARD\_INPUT (lines 103, 107, 118, 132, & 136).
- s. CE3411B This test requires that a text file's column number be set to COUNT'LAST in order to check that LAYOUT\_ERROR is raised by a subsequent PUT operation. But the former operation will generally raise an exception due to a lack of available disk space, and the test would thus encumber validation testing.

APPENDIX E

COMPILER AND LINKER OPTIONS

References and page numbers in this appendix are consistent with compiler documentation and not with this report.

Table 3-1. Compiler Command Qualifiers.

| Qualifier Name                        | Action  | Default  |
|---------------------------------------|---|--|
| /ABORT_COUNT=<value>                  | Specify maximum errors/warnings.  | 999  |
| /NOBIND<br> =<main_unit>              | /BIND runs the Binder on unit being compiled or on unit specified.  | /NOBIND  |
| /CONTEXT<br> =<value>                 | Request <value> context lines around each error in error listing.   | 1  |
|                                       |   |  |
| /NODEBUG                              | Compile for debugging.  | /NODEBUG                                       |
|                                       |   |  |
| /INPUT_LIST                           | Input file contains names of files to be compiled, not Ada source.  | File contains Ada source.                      |
| /LIBFILE=<file_spec>                  | Specify name of library file.   | LIBLST.ALB                                     |
| /NOLIST<br> =<file_spec>              | /LIST creates a listing file whose default name is <source_file_name>.LIS, or <file_spec>.LIS, if specified.  | /NOLIST  |
| /NOMACHINE_CODE<br> =<file_spec>      | Requests a macro assembly listing, which is sent to <comp_unit>.SRC or to <file_spec>, if specified.          | /NOMACHINE_CODE                                |
| /NOMONITOR                            | /MONITOR requests progress messages.  | /NOMONITOR                                     |
| /NOOBJECT                             | /NOBJECT restricts compilation to syntactic and semantic analysis.  | /OBJECT  |
|                                       |   |  |
| /NOPROFILE                            | /PROFILE causes execution profile code to be output in generated object code.                                 | /NOPROFILE                                     |
| /NOSQUEEZE                            | /SQUEEZE deletes unneeded intermediate unit information after compilation.                                    | /SQUEEZE<br>(/NOSQUEEZE if /DEBUG or /NOBJECT) |
| /NOSUPPRESS<br> =<option>{,<option>}} | /SUPPRESS suppresses selected run-time checks, names, and/or source line references in generated object code. | /NOSUPPRESS                                    |
| /TEMPLIB<br> =<sublib>{,<sublib>}}    | Specify a temporary library containing listed sublibraries.   | None.  |
| /UPDATE                               | Update the working sublibrary after each successful compilation.  | /UPDATE  |

In addition to the names of the source files, the input list may contain blank lines and comments in Ada syntax, i.e., all text on a line including and following the comment marker “-” will be ignored.

If the code to be bound contains one or more units that were compiled with the /PROFILE qualifier, then the /PROFILE qualifier must be supplied to the Binder.

**3.6.1. Binder Command Qualifiers.** The Binder command qualifiers conform to standard VAX/VMS format and usage. The following sections describe the syntax and semantics of these qualifiers. A summary of these qualifiers is contained in Table 3-6.

Table 3-6. Binder Command Qualifiers.

| Qualifier Name                    | Action   | Default                |
|-----------------------------------|--|------------------------|
|                                   |  |                        |
|                                   |  |                        |
| /LIBFILE<br>=<file_spec>          | Specify name of library file.                            | LIBLST.ALB             |
| / NO MONITOR                      | /MONITOR requests progress messages.                     | /NOMONITOR             |
| / NO PROFILE                      | /PROFILE binds for Profiler use.                         | /NOPROFILE             |
| / NO SHOW_TASK_EXCEPTION          | Allows unhandled exceptions within tasks to be reported. | /NOSHOW_TASK_EXCEPTION |
| /STACK_GUARD_SIZE<br>=<bytes>     | Specifies additional task stack space.                   | 256 bytes              |
| /TASK_STACK_SIZE<br>=<bytes>      | Specifies the default task stack size.                   | 4096 bytes             |
| /TEMPLIB<br>=<sublib>{,<sublib>}) | Temporary list of sublibraries.                          | None.                  |
| /TRACEBACK<br>=<#_levels>         | Set the depth of exception traceback report.             | 15 levels.             |

4.2.2.2. Obtaining Lists of Units to be Linked. A list of all Ada compilation units that will be included in a complete link may be obtained by using the library listing command:

\$ TSADA/SHOW/ELABORATION/NAME=<main\_unit>

where:

<main\_unit> is the name of the main program unit.

Library listing commands are fully described in Section 2.5. The list of included units is also output in the link map.

Table 4-1. Linker Command Line Qualifiers.

| Qualifier  | Action                                | Default  |
|--|---------------------------------------|--|
| /BASE<br>=<address>  | Specify start location.               | 0  |
| /[NO]DEBUG   | Output debug information.             | /NODEBUG   |
| /EXECUTE_FORM  | Produce EF load module format.        | /EXECUTE_FORM  |
| /IEEE  | Produce IEEE load module format.      | Execute Form.  |
| /LIBFILE<br>=<file_spec>   | Specify name of library file.         | LIBLST.ALB   |
| /LOAD_MODULE<br>[=<file_spec>]   | Specify load module output.           | /LOAD_MODULE   |
| /[NO]MAP<br>[=<file_spec>]<br>/[NO]EXCLUDED<br>/[NO]IMAGE<br>/[LINES_PER_PAGE<br>=<value>] (>10)<br>/[NO]LOCALS<br>/[WIDTH=<132 80>] | Control output of a link map.         | /NOMAP<br><br>/NOEXCLUDED<br>/NOMAGE<br>50<br><br>/NOLOCALS<br>132 |
| /[NO]MONITOR   | Display Linker progress messages.     | /NOMONITOR   |
| /OBJECT_FORM<br>[=<library_component_name>]  | Produce linked OF module output.      | None.  |
| /[NO]OPTIONS<br>[=<file_spec>]   | Designate options file.               | /NOOPTIONS   |
| /SRECORDS  | Produce S-Records load module format. | Execute Form.  |
| /TEMLIB<br>=(<sublib>{,<sublib>})  | Temporary list of sublibraries.       | None.  |